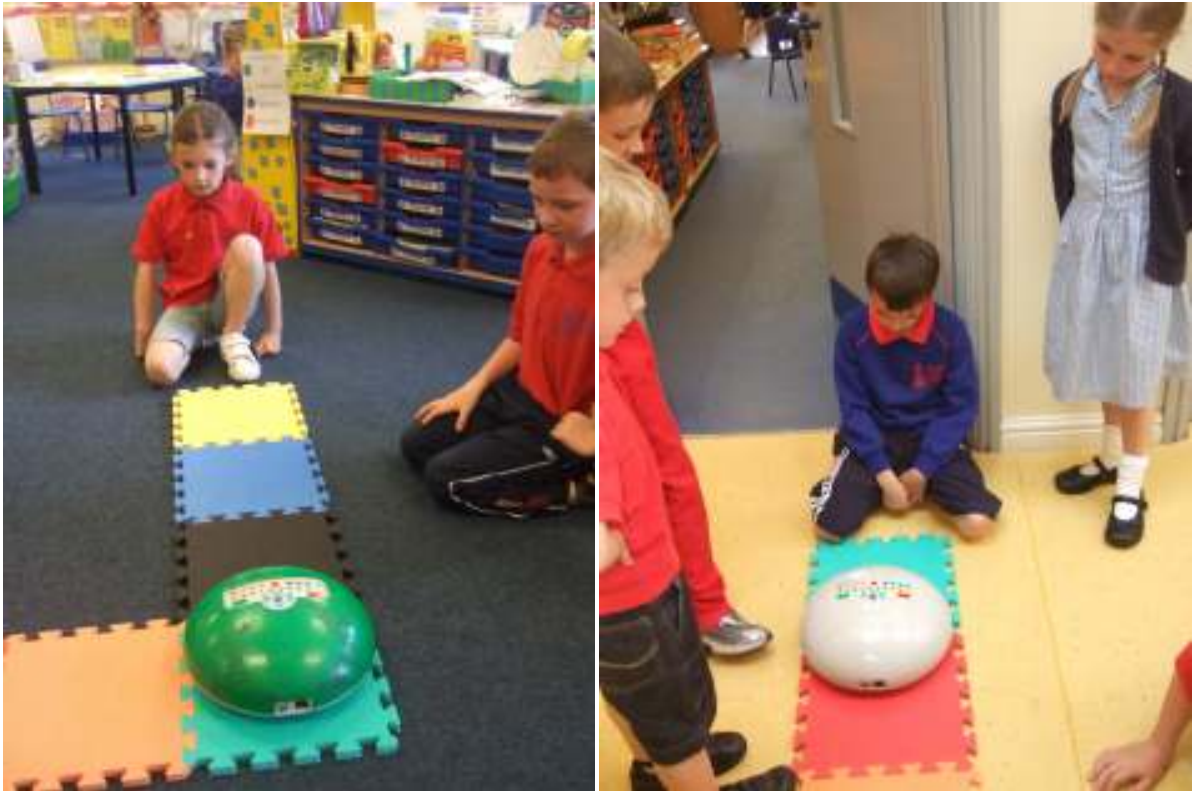


Unit 2D – Controlling a floor turtle



Level 2

Pupils begin to think about how they are going to undertake their task. They create and communicate information and ideas in different forms using text, images, pictures and sound. They find information from a given source using it to answer simple questions. Pupils explore the effects of making changes in models and simulations and store and retrieve work with some assistance. They are aware of the use of ICT in the outside world.

Teacher commentary:

Children in class 4 learn how to control the roamer and inputting and adapting a series of commands to make the turtle find treasure.